Motor priming by action-related verbs

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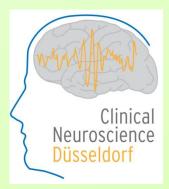


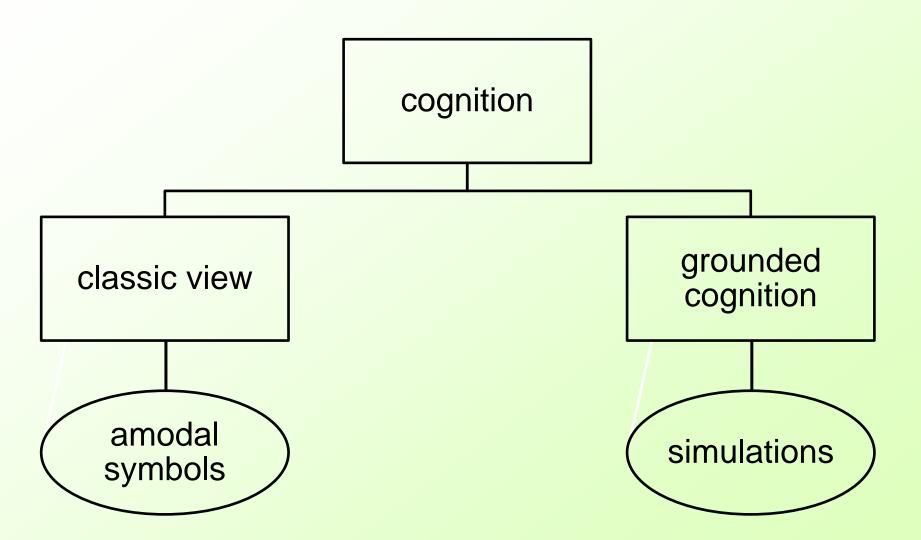
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Introduction



Introduction – short summary

- location of activation
 - motor areas
- activation crucial?
 - possible; seems to be crucial
- time course?
 - about 170-200 ms after word onset

Introduction - relevant research

- focus on reaction time
- semantic processing seems important (Sato et al., 2008; Mirabella et al., 2012)
- different findings
 - interference effect (Boulenger et al., 2008)
 - facilitation effect (Scorolli & Borghi, 2007)

Introduction – relevant research

- timing: 400 ms
- task
 - no reaction to the prime verb
 - hand and foot reactions in one task required
- modulation of
 - imageability (Imgbl.)
 - movement energy (MovEn.)

Introduction - design/hypotheses

motor priming paradigm applied

hypotheses

main effect response

main effect imageability

main effect movement energy

interaction verb*response

hand reactions faster than foot reactions

high level elicits faster reactions

high level elicits faster reactions

interference/facilitation

Methods - participants

- 21 healthy subjects (10 male, mean age = 21.3, SD = 1.2)
 - monolingual German native speakers
 - right-handedness and right-footedness confirmed

Methods - verbs

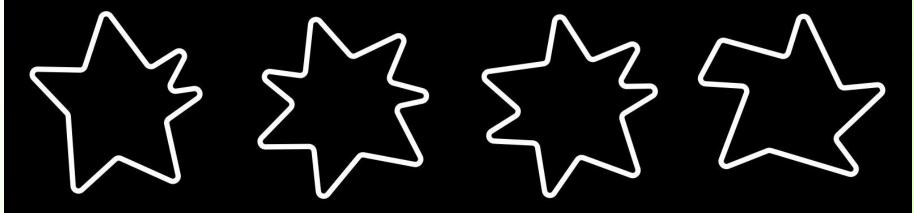
 stimulus set: 96 action verbs (48 hand verbs + 48 foot verbs) + 12 non-body verbs

| Imgbl. | high | | low | |
|--------------------------|---------------------------------|---------------------------------|----------------------------------|------------------------------------|
| MovEn | high | low | high | low |
| Hand verbs Foot verbs | boxen, kneifen eilen, rennen | angeln, binden gehen, stehen | kehren, rütteln hasten, rasen | fassen, tippen hoppeln, trotten |
| | hi_hi | hi lo | lo_hi | lo lo |

- non-body verbs
 - ähneln, grübeln, wundern, wünschen...

Methods - shapes

- shape decision task
 - 12 pointed shapes, 12 rounded shapes
- hand reactions: space-key
- foot reactions: foot pedal



S Z Z Z Z $\frac{1}{2}$

Methods - procedure

- 6 practice trials
- 6 blocks à 72 trials (432 trials)

| Fixation | Cue | Prime | Break | Target | Response |
|----------|--------|-------------------------------|--------|-----------------|-----------------|
| + | + | boxen sprinten wünschen | | | Button Pedal |
| 1000 ms | 500 ms | 300 ms | 100 ms | max. 2000 ms | |

Methods - statistical design

repeated measures ANOVA

factors

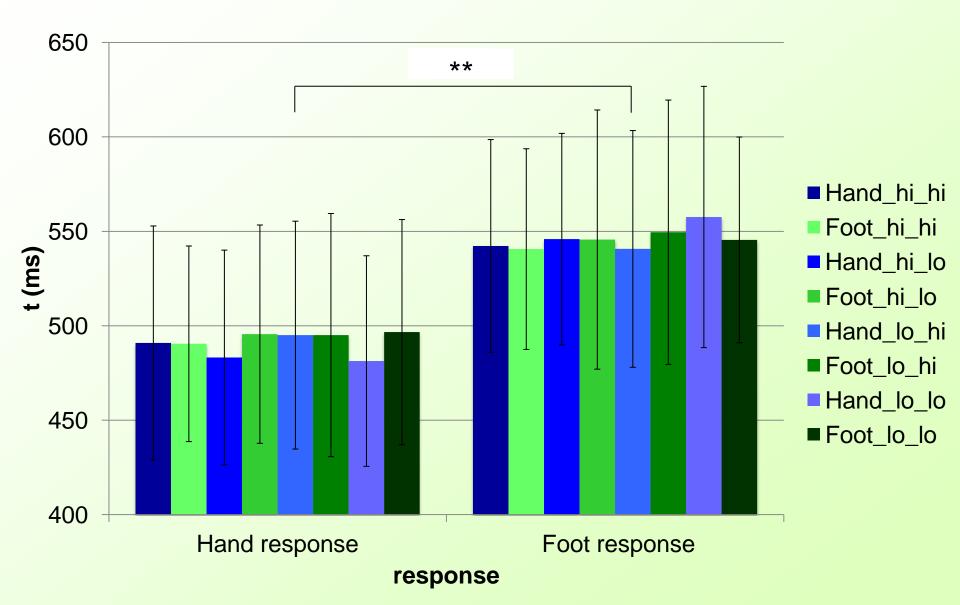
- imageability (2: high, low)
- movement energy (2: high, low)
- response (2: hand, foot)
- verb (2: hand, foot)

<u>Results</u>

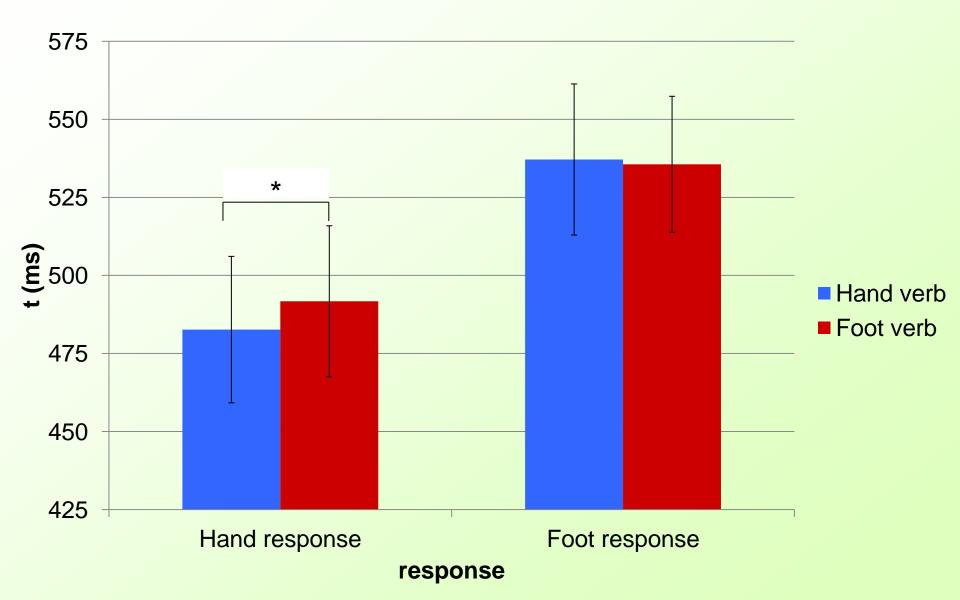
| factor | per-subject analysis | per-item analysis | |
|----------------------|----------------------|-------------------|--|
| response | ** | ** | |
| verb | n.s. | n.s. | |
| Imgbl. | p = .072 | n.s. | |
| MovEn. | n.s. | n.s. | |
| verb*response | n.s. | * | |
| verb*response*MovEn. | * | * | |

** p ≤ .001

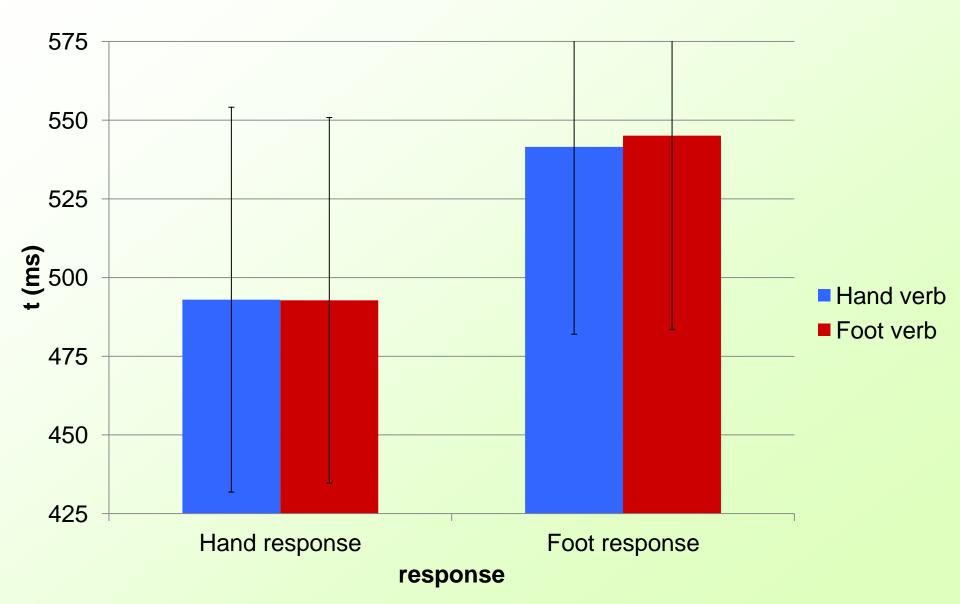
Results – main effect response



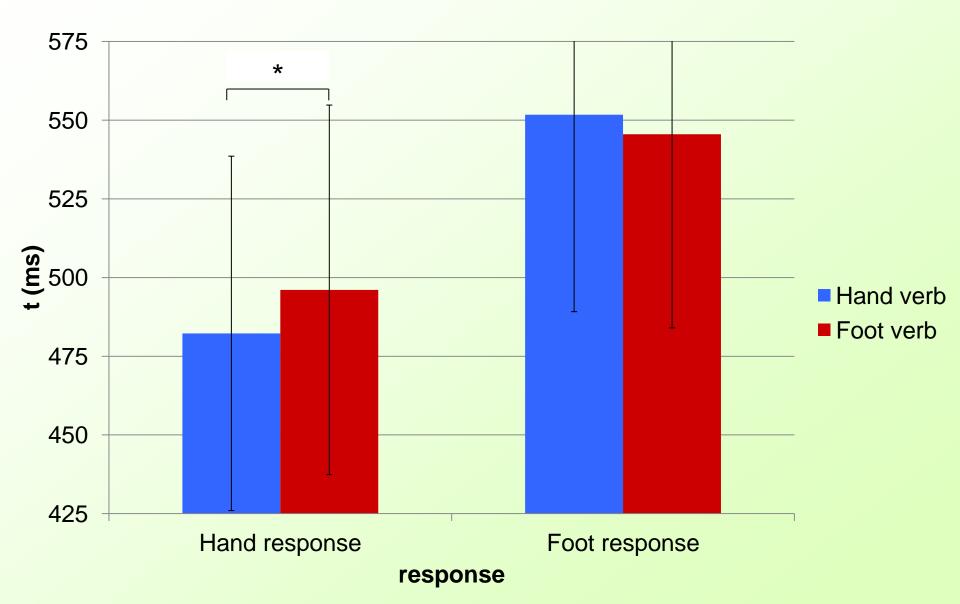
<u>Results – interaction verb*response</u>



<u>Results – interaction verb*response*MovEn.</u>



<u>Results – interaction verb*response*MovEn.</u>



Discussion

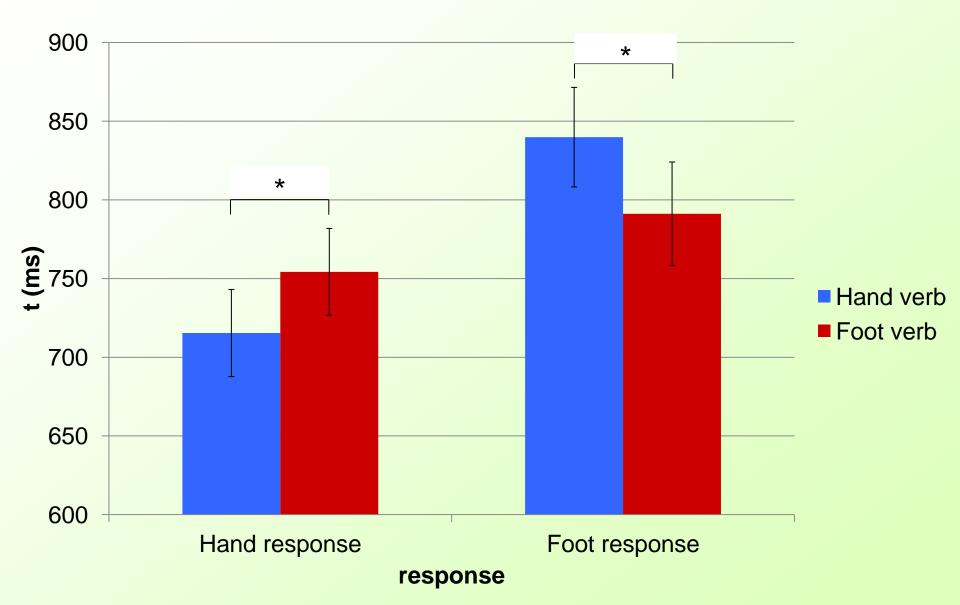
- no main effect Imgbl./MovEn.
 - no reaction to verb required
- interaction verb*response*MovEn.
 - facilitation effect
 - → results support grounded cognition (Barsalou, 2008)

Future research

semantic factors influence response times
EEG/MEG

- timing
 - shorter time span
 - masked prime
- task
 - same design
 - reaction only following an action verb

Future research – Work in progress



The end.

Thank you for your kind attention!